

State A Umpire - Practical Competency Checklist A submission has been collected for State A Umpire Checklist 1. (Required) Assessment Date 2. (Required) Purpose of Assessment (Tick all that apply) New Accreditation Renewal 3. (Required) Candidate Name 4. (Required) DOB 5. (Required) Email 6. (Required) Club/Association 7. (Required) Assessor Name Pre Match 8. (Required) Exhibits behaviour which is consistant with the officials code of behaviour (Tick all that apply)

Competent

Not Yet Competent

9. (Required) Model roles and responsibilities involved in umpiring a match (Tick all that apply)
Competent
☐ Not Yet Competent
10. Demonstrates an appropriate level of fitness for the match (Tick all that apply)
☐ Competent
☐ Not Yet Competent
11. Understands the role of mental preparation in a high performance environment (Tick all that apply)
Competent
☐ Not Yet Competent
During Match
Advantage
12. (Required) Applies concept of advantage and flow to create attacking opportunities (Tick all that apply)
Competent
☐ Not Yet Competent
13. Identifies the situations where advantage is not applicable (Tick all that apply)
Competent
☐ Not Yet Competent
Game/Player Management
14. (Required) Uses a wide range of tools effectively communicate decisions (Tick all that apply)
Competent
☐ Not Yet Competent
15. Respond appropriately to player behaviour leading to dangerous and/or illegal play (Tick all that apply)
☐ Competent
☐ Not Yet Competent
16. Demonstrates an ability to managing the game pro actively (Tick all that apply)

☐ Competent
☐ Not Yet Competent
Teamwork
17. (Required) Displays match positioning to make timely and effective decisions (Tick all that apply)
Competent
☐ Not Yet Competent
18. Shows ability to build positive relationships with all stakeholders (players, managers, coaches, other officials) (Tick all that apply)
Competent
☐ Not Yet Competent
19. Demonstrates teamwork with other officials to manage the game effictively (Tick all that apply)
☐ Competent
☐ Not Yet Competent
Danger
20. (Required) Applies dangerous play (Tick all that apply)
☐ Competent
☐ Not Yet Competent
21. Effectively applies the rules in relation to aerial balls (Tick all that apply)
Competent
☐ Not Yet Competent
Possession/Tackling
22. (Required) Identifies the actions of attackers which are infringements (Tick all that apply)
Competent
☐ Not Yet Competent
23. Understands appropriate penalty for bringing opponents to ground (Tick all that apply)
☐ Competent

☐ Not Yet Competent
24. (Required) Demonstrates the ability to recognise infringements within tackling situations (Tick all that apply)
☐ Competent
☐ Not Yet Competent
Free Hits
25. (Required) Manages free hits situations efficiently (Tick all that apply)
Competent
☐ Not Yet Competent
26. Applies the rules for free hits inside 23 (Tick all that apply)
Competent
☐ Not Yet Competent
Presentation
27. (Required) Decisions made are able to be understood by all involved in the match (players, coaches, spectators, etc) (Tick all that apply)
☐ Competent
☐ Not Yet Competent
28. (Required) Portrays a professional image in line with FIH requirements/demands throughout the match (Tick all that apply)
☐ Competent
☐ Not Yet Competent
29. Demonstrates effective management of situations involving players crowding the umpire (Tick all that apply)
☐ Competent
☐ Not Yet Competent
Post Match
30. Ability to review umpiring performance and implement changes required (Tick all that apply)
☐ Competent
☐ Not Yet Competent

31. (Required) Ability to use feedback constructively to improve performance (Tick all that apply)
☐ Competent
☐ Not Yet Competent
32. Optional Feedback